Stelios Alegkakis

Computer Science Student

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Profile

As an undergraduate computer science student, I like expanding my knowledge in various fileds. I believe that a person should work on developing their professional skills and learning new things all the time. Looking to pursue a career in software development. I love to create beautiful stuff through my code.

Education

Computer Science   Sep 2019 - Present
University Of Crete, Heraklion
Currently in my senior year as a computer science student at the university of Crete, I have aquired knowledge in various topics of the science but I like to focus on software and web devloment courses.

Projects

E-Libraries webapp
E-Libraries webapp, developed as a project for my web programming course. It is mplemented with HTML,CSS and JavaScript in the frontend and Java Servlets with MySQL database for the server. Users can register to the sytem, see the books and borrow them from the registered libraries.

Employee Management System
Employee management system, developed as a team project for my data bases course, used to hire/retire employees or sign new contracts with them, pay their salaries and see statistics about the payments. For the backend we used MySQl database and Java. For the frontend we used html and javascript.

Payday Game
Payday is a board game built using Java and Java Swing graphics. The code is based on the architectural pattern of model-view-controller. It involves two players, a dice and a board in which every position has a different activity that must be done. Whoever reaches finish with the biggest amount of money wins the game.

Github

github.com/SteliosAlegkakis

Personal Page

steliosalegkakis.github.io/portfolio

Skills

Java

Javascript

Html

CSS

MySQL

C

C++

Python